



YANUAR DWI

I am passionate and actively involved in the world of design, technology, and social impact. I value working with humble, friendly, and open-minded people, and aim to bring positive energy and respect to every interaction.

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- South Jakarta, Indonesia
- Bachelor Degree, Information System, Telkom University
- <https://bit.ly/PortfolioYanuarDwi>

JOB EXPERIENCES

Product Designer, Crowe Indonesia (Jan 2026 - Now)

Internal Control over Financial Reporting (ICoFR)

- Collaboration with system analyst, engineer manager, business manager, and stakeholder
- Research, ideation, provide information architecture, userflow, wireframe, mockup, prototype, build design system (web)
- Tools: Figma, Microsoft Teams

Product Designer, Product Manager (Jun 2023 - Now)

Built and released an application for psychology clinics.

- Collaboration with engineer and client
- Conducted in-depth user interviews, defined business processes, maintained regular discussions with the client, and created user flows, sketches, wireframes, prototypes, and high-fidelity mockups.
- Tools: Figma, Trello, Google Workspace

Sr. Product Designer, Mekari (Jun 2022 - Jun 2023)

Financial Services; Expense Management, Business Trip, Corporate Card Management, MekariPay.

- Collaboration with product manager, engineer lead, ux researcher, ux writer, and stakeholder
- Conduct research, ideation, provide information architecture, userflow, wireframe, mockup, prototype, build design system (mobile)
- Tools: Figma, Flock, Jira, Miro

UX Lead, Telkom Indonesia (Feb 2019 - Jun 2022)

Talent Management System.

- Collaboration with stakeholder, engineer lead, product manager, ux researcher, ux writer.
- Define product roadmaps, budgeting, team planning, sharing session, 1on1, performance review, coaching, build design system (web) and define product modularity
- Tools: Sketch, Figma, Slack, Jira, Miro

Sr. Product Designer, Bizzy Indonesia (Feb 2018 - Feb 2019)

Procurement, Back-office, Invoicing & Payment, Dispute, Warehouse Management System.

- Collaboration with product manager, engineer, and stakeholder
- Conduct research, ideation, provide information architecture, userflow, wireframe, mockup, prototype, build design system (web)
- Tools: Sketch, Zeplin, Axure, Abstract App, Jira, Microsoft Teams

Sr. Product Designer, Jakarta Smart City (Feb 2016 - Feb 2018)

JAKI mobile apps, Citizen Relation Management, Sensus Penduduk, Pantau Banjir, Harga Pangan, Peta Jakarta, Call Emergency 112, Jakarta.go.id.

- Collaboration with product manager, engineer, and stakeholder
- Conduct research, ideation, provide information architecture, userflow, wireframe, mockup, prototype
- Tools: Sketch, Marvel Prototyping, Slack, Asana

PROJECTS

- Clinic Management System
- Barge Management system
- Expense Management
- Business Trip Management
- Corporate Card
- Mekari Flex
- Mekari Pay
- Talent Management System
- Procurement Management System
- Invoicing, Payment, Dispute
- Warehouse Management System
- JAKI mobile apps
- Citizen Relation Management
- Sensus Penduduk
- Pantau Banjir, Harga Pangan
- Peta Jakarta
- Call Emergency 112
- Jakarta.go.id

SKILLS

Empathy; Focus on people & business; Iterative and incremental approach; Design Thinking, Design Sprint; Good Collaboration & Clear Communication; Negotiation & Prioritizing; Information Architecture, Synthesis, Sketching, Wireframing, Prototyping, Usability Testing.

TOOLS

- Figma, Sketch, Adobe XD
- Jira, Trello, Asana
- Miro, FigJam
- Zeplin
- Abstract App
- Marvel Prototyping, Axure
- Slack, Flock, Microsoft Teams
- Google Workspace

TRAININGS

- Agile Scrum (Ekipa Indonesia)
- Usability Testing (UXID)
- The design Sprint (Google)
- Measuring UX Experience (UX Indo)

